# EDINA PARKS AND RECREATION DEPARTMENT

2013-2014

### Adult Basketball

City of Edina Parks and Recreation Department
4801 W. 50th St.
Edina, Minnesota 55424
952-826-0367
952-826-0385 (Fax)
www.edinamn.gov





## 2013-2014 Edina Parks and Recreation Department 952-826-0367 Adult Basketball

#### Leagues

The Adult Basketball program has two leagues: a "B" and "C" league. We reserve the right to cancel or combine leagues if not enough teams register. Fee is \$505 per team.

#### Game information

Games are played at Edina Community Center City gym and South View Middle School City gym. Games are Wednesday nights November 6 through February 19 which includes a single elimination tournament. All games are refereed by paid officials. Game basketballs will be provided.

#### Eligibility

Player must live or work full time year round in the City of Edina and must be at least 18 years of age. All Non-Resident teams must pay an additional \$50.00 Non Resident fee (Resident teams must have at least 90% of their roster who live or work in Edina).

<u>Supplies</u> Teams should supply a first aid kit and bring it to each game.

#### Miscellaneous Information

Managers Meeting will be held at 6pm on Wednesday, October 30, 2013 Schedules and weekly standings will be emailed to team managers and will be posted on the City's web page. The playoff champion team will receive shirts and a \$35 gift card. The weather activity hotline phone number is 952-826-0368.

#### Registration Procedure

Please fill out the registration form and submit with payment. Entries will be accepted on a first-come, first-served basis with teams in the league last year given priority. We accept cash, check or credit card (Visa, MasterCard and American Express).

The registration form and fee are due by Thursday, October 24, 2013.

If you have any questions, please contact Eric Boettcher at 952-826-0432, or e-mail eboettcher@edinaMN.gov

#### 2013-2014 RULES FOR EDINA MENS' BASKETBALL LEAGUE

#### I. <u>ELIGIBILITY</u>

Players must live (legal home address) or work in the City of Edina prior to October 26, 2013. Players who claim eligibility by working in Edina must be bona fide employees of an Edina firm working in Edina on a full-time basis. If residence or employment changes after October 26, 2013, you must petition the individual to the League Director for eligibility.

All Teams who do not meet the Resident Requirement must pay a \$50.00 Non-Resident Team Fee.

- A. Deadline for adding new players will be January 3, 2014. Managers should check their roster of eligible players at this time.
- B. Any team may have up to 12 players on their roster.
- C. Teams must compete with the same roster in championship play as used in league play.
- D. Games will generally be played on the night you register for unless gym availability makes it necessary to play some games on different nights.

#### II. GAME PROCEDURES

The basketball rules of the Minnesota State High School League will govern play in the Edina Basketball League unless they are rescinded by the following modifications:

- A. Managers are requested to have their line-ups in the official score book, first and last names, before game time.
- B. If a team does not have five or more players for either a league or playoff game, the team will forfeit the game.
- C. At the scheduled game time, if one or both teams do not have the required five players needed in order to start, the timer will set the game clock to 20 minutes and start a countdown. The team (or teams) will lose two points for each minute (up to 5) that the required players are not present. After five minutes have elapsed, a forfeit will be declared (no discussions no exceptions).
  - If a team becomes legal before the five minutes have elapsed, whatever time has run off the clock is counted towards the half, and the penalty points are awarded at that time.
- D. Each team must supply a scorer for the score table if requested by the official scorekeeper.
- E. Jump balls will only be used to start games or overtime periods. On other jump ball situations, the ball will be awarded out of bounds on an alternating basis.
- F. All league games will consist of two 20 minute halves. The first 18 minutes of each half will be running time, to be stopped only by a charged team timeout or an official's timeout. However, the last 2 minutes of each half will be played under "stop time". The exception to this rule would be that if a team was behind in the score by 15 or more points in the second half of the game, running time would continue.
- G. If the score remains tied at the end of the regulation time, there will be a 3-minute overtime period. If the score remains tied at the end of the first overtime period, a second overtime will be played consisting of 2 minutes. The third and subsequent overtimes would be 1 minute in length. The final minute of each overtime period will be "stop time".
- H. Each team will be allowed 3 timeouts <u>per game</u> and only one timeout per overtime period.
- I. Free throws will be shot on the seventh team foul per half.
- J. Players will be removed from the game after committing a second technical foul.

- K. Every member of a team is required to have a jersey or shirt of uniform color with a different one or two digit Arabic number on the back. These numbers must be at least 6" in height and no two players can wear duplicate numbers. Tape will not be allowed on the shirts to meet this requirement. Team managers are responsible for enforcing this requirement, any player who fails to meet the proper uniform requirement will be held out of competition until the requirement is met.
- L. There will be a post season playoff for both leagues (B and C).
- M. In case of ties at the end of the season, the team or teams with the greatest number of victories against other teams involved in the tie would be used to break the tie. Next, points scored, then points against will be considered. First just with teams involved in tie, second with all teams in your league. Finally, if necessary, a coin will be flipped. Head to head results and score differential will be considered after each successive tie breaker.
- N. Awards will be awarded to all League winners.

#### III. <u>PROTES</u>TS

- A. Protests on violation of eligibility may be initiated by the teams. A protest must be filed in writing within 24 hours of the day of the game. If player is found ineligible by either the Parks and Recreation Department or by protest; the maximum penalty would include:
  - 1. Player and manager are suspended from all Edina Athletic Programs for a period of one year.
  - 2. Team will forfeit all games the ineligible player played prior to date of protest, and if ineligibility is discovered during play-offs, the team shall be removed.
- B. In case of any question of eligibility, the player will be required to present proof of his employment or residence.
- C. <u>Protests on rule interpretation must be lodged at the time the infraction occurs and settled on the court before the game continues.</u> The decision of the referee will be final.

#### IV. OFFICIAL'S AUTHORITY

- A. Assaults and indignities to players or officials will result in automatic suspension from participating in Edina Parks and Recreation League competition.
- B. Officials have authority to remove or ban a player and/or manager from the game should the situation warrant it. Swearing or cursing can be grounds for ejection from the game.
- C. <u>No smoking in schools</u>.
- D. Drinking of alcoholic beverages is forbidden.
- E. The team manager will represent and be responsible for all action of the team he represents during or after the game.
- F. Any player fighting or throwing punches will be eliminated from the current game plus the next. Second offense, out for the year.
- V. In case of inclement weather, call 826-0368 after 4:30pm for recorded message pertaining to cancellation of games.

#### Games end at 5 minutes to the hour

### **2013-2014 Edina Parks & Recreation Department Adult Basketball Team Registration**

To be eligible to participate in the Edina Parks and Recreation Adult Basketball League, please fill out and return by **4:00 p.m., Thursday, October 24, 2013**, with \$505 team registration fee. Please mail or bring to:

Eric Boettcher, Recreation Supervisor Edina Parks & Recreation Department 4801 West 50th Street Edina, MN 55424

#### Leagues play on Wednesday Nights!!

\$ 505

Please check division ap	oplying for:
--------------------------	--------------

	"C"	\$ 505		
Additional \$50.00 fee will be added for Non-resident teams!				
Was your team in the Adult Basketball Le	ague last ye	ear? YES	NO	
If yes, what was the team name?			_	
PLEASE PRINT!!				
2013-2014 Team Name				
Manager				
Phone (evening)	(daytime)			
If business address, what is business name?				
Mailing Address		Apt/Suite		
City	_ Zip			

<u>Please note:</u> Teams will not be considered registered in the league until the league fee, and team registration form have been submitted.

Email address